L Number	Hits	Search Text	DB	Time stamp
1	3074	345/428,473,581,582,589,592,619.ccls.	USPAT;	2003/06/19 08:40
1 -]	3 107 120, 17 3,30 1,30 2,30 3,3 72,0 17.0013.	US-PGPUB;	2003/00/19 00:40
			EPO; JPO	
3	48131	pixel with display\$3		2003/06/19 09:26
3	40131	pixei with display\$5	USPAT;	2003/06/19 09:26
			US-PGPUB;	
	0000	// 1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	EPO; JPO	
4	9392	((color hue) near3 saturat\$3)	USPAT;	2003/06/19 09:03
			US-PGPUB;	
			EPO; JPO	
5	294	drop\$3 near3 shadow\$3	USPAT;	2003/06/19 09:03
			US-PGPUB;	
			EPO; JPO	
6	19606	animat\$3	USPAT;	2003/06/19 09:04
			US-PGPUB;	
			EPO; JPO	
7	117723	opacity opaque	USPAT;	2003/06/19 09:06
			US-PGPUB;	
			EPO; JPO	
8	484939	transparen\$4	USPAT;	2003/06/19 09:06
	101505		US-PGPUB;	2003/00/17 07:00
			EPO; JPO	
9	4765	text and ((font near3 size) ((point pt) near3 size))	USPAT;	2003/06/19 09:07
1	1703	text and ((Tolit hears size) ((point pt) hears size))	US-PGPUB;	2003/00/19 09.07
10	25036	(sound audio) near5 (volume amplitude decibel)	EPO; JPO	2002/06/10 00 00
10	23030	(sound audio) near3 (volume ampittude deciber)	USPAT;	2003/06/19 09:09
			US-PGPUB;	
, ,	1206	(-h	EPO; JPO	***********
11	1396	(character font text graphic object attribute) near5 (blink\$3 wink\$3)	USPAT;	2003/06/19 09:11
			US-PGPUB;	
			EPO; JPO	
12	2777633	background	USPAT;	2003/06/19 09:11
			US-PGPUB;	
			EPO; JPO	
13	580	shimmer\$3	USPAT;	2003/06/19 09:12
			US-PGPUB;	
1			EPO; JPO	
14	6	(pixel with display\$3) and (((color hue) near3 saturat\$3)) and (drop\$3	USPAT;	2003/06/19 09:23
		near3 shadow\$3)	US-PGPUB;	
			EPO; JPO	
15	12906	object with attribute	USPAT;	2003/06/19 09:25
			US-PGPUB;	
			EPO; JPO	
16	124	(pixel with display\$3) same (object with attribute)	USPAT;	2003/06/19 09:38
			US-PGPUB;	
			EPO; JPO	
17	92109	pixel and display\$3	USPAT;	2003/06/19 09:26
			US-PGPUB;	
			EPO; JPO	
18	2068	(object with attribute) and (pixel and display\$3)	USPAT;	2003/06/19 09:27
			US-PGPUB;	
			EPO; JPO	
19	118	((object with attribute) and (pixel and display\$3)) and (((color hue) near3	USPAT;	2003/06/19 09:28
		saturat\$3))	US-PGPUB;	2000:00:19 09:20
			EPO; JPO	
20	4	(((object with attribute) and (pixel and display\$3)) and (((color hue)	USPAT;	2003/06/19 09:28
	*	near3 saturat\$3))) and (drop\$3 near3 shadow\$3)	US-PGPUB;	_000.00/17 07.20
		(aroppo nono onacompo)	EPO; JPO	
26	48	object with attribute same (text same ((font near3 size) ((point pt) near3	USPAT;	2003/06/10 00:25
	10	size)))	US-PGPUB;	2003/06/19 09:35
		,, , , , , , , , , , , , , , , ,	EPO; JPO	
33	11	object same attribute and shimmer\$3	USPAT;	2003/06/10 00:27
	• •	- 00,000 barro attribute and similaring		2003/06/19 09:37
			US-PGPUB;	
			EPO; JPO	<u> </u>

1					·
26 b)ject with attribute same (((color hue) near3 saturat\$3) USPAT; US-RGPUB; EPO, IPO USP	34	1		,	2003/06/19 09:44
25	:		attribute with (((color hue) near3 saturat\$3)))		
US-RGPUB EPO: IPO USPAT; US-R				EPO; JPO	
158	35	26	object with attribute same (((color hue) near3 saturat\$3))	USPAT;	2003/06/19 09:40
158		Ì		US-PGPUB;	
158					
September Sept	37	158	object with attribute same animat\$3		2003/06/19 09:40
2003/06/19 13:04					
245				1	
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245	30	, , ,	object with attribute same (opacity opaque)		2003/00/17 13:04
245 object with attribute same ((sound audio) near5 (volume amplitude decibel)) doject with attribute same ((sound audio) near5 (volume amplitude decibel)) Object with attribute same ((sound audio) near5 (volume amplitude decibel)) Object with attribute same ((sound audio) near5 (volume amplitude decibel)) Object with attribute same ((sound audio) near3 (object with attribute) and (object with attribute same ((color hue) near3 satura\$3)) Object with attribute) and (object with attribute same ((color hue) near3 satura\$3) Object with attribute) and (object with attribute same (drop\$3 near3 shadow\$3) Object with attribute) and (object with attribute same (drop\$3 near3 shadow\$3) Object with attribute) and (object with attribute same (drop\$3 near3 shadow\$3) Object with attribute) and (object with attribute same (drop\$3 near3 shadow\$3) Object with attribute) and (object with attribute same (drop\$3 near3 shadow\$3) Object with attribute) and (object with attribute same (drop\$3 near3 shadow\$3) Object with attribute) and (object with attribute same (drop\$3 near3 shadow\$3) Object with attribute) and (object with attribute same (noand audio) near5 (volume amplitude decibel)) Object with attribute) and (object with attribute same ((color hue) near3 shadow\$3) Object with attribute) and (object with attribute same ((color hue) near3 shadow\$3) Object with attribute) and (object with attribute same ((color hue) near3 shadow\$3) Object with attribute) and (object with attribute same ((color hue) near3 shadow\$3) Object with attribute) and (object with attribute same ((color hue) near3 shadow\$3) Object with attribute and (object with attribute same ((color hue) near3 shadow\$3) Object with attribute) and (object with attribute same ((color hue) near3 shadow\$3) Object with attribute and (object with attribute same ((color hue) near3 shadow\$3) Object with attribute same ((color hue) near3 shadow\$3) Object with attribute same ((color hue) near3 shadow\$3) Object with attribute same ((c		1			
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40 30 object with attribute same ((sound audio) near5 (volume amplitude decibel))	37	243	object with attribute same transparents4		2003/00/19 09.41
30					
	40	20	ablest with stallars and ((-) and suits) and ((-) and () de		2002/06/10 14 00
2	40	30			2003/06/19 14:00
1			decibel))		
203/06/19 09:42	41	22			2003/06/19 09:42
42 321 object with attribute same background USPAT; USP-GPUB; EPO; JPO USPAT; USP-GPUB;			near5 (blink\$3 wink\$3))		
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158 (object with attribute) and (object with attribute same animat\$3) USPAT; USPGPUB; EPO; JPO 2003/06/19 09:45 2003/06/19 09:45 2003/06/19 09:45 2003/06/19 09:45 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 13:03 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/06/19 09:46 2003/					
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52 245 (object with attribute) and (object with attribute same transparen\$4) US-PGPUB; EPO; JPO USPAT; US-PGPUB; EPO; JPO					
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near5 (volume amplitude decibel))) 1	53	30	(object with attribute) and (object with attribute same ((sound audio))		2003/06/19 09:46
22					2003/00/17 07.40
Cobject with attribute) and (object with attribute same ((character font text graphic object attribute) near5 (blink\$3 wink\$3))) Cobject with attribute) and (object with attribute same background) Cobject with attribute same (drop\$3 near3 shadow\$3) Cobject with attribute same (drop\$3 near3 shadow\$3) Cobject with attribute) and (object with attribute same ((color hue) near3 saturat\$3)))) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) and (object with attribute) and (object with attribute same background)) and (object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same background)) and (object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same background)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute) and (object with attribute) and (object with a			(Volume unpritade deciber)))		
graphic object attribute) near5 (blink\$3 wink\$3))) 321 (object with attribute) and (object with attribute same background) 36	54	22	(object with attribute) and (object with attribute same ((character font text		2003/06/19 00:46
Second Cobject with attribute and (object with attribute same background) Second Cobject with attribute same (drop\$3 near3 shadow\$3) Second Cobject with attribute same (drop\$3 near3 shadow\$3) Second Cobject with attribute same (fooling the property of the proper	1			,	2003/00/19 09.40
321 (object with attribute) and (object with attribute same background) USPAT; US-PGPUB; EPO; JPO USPAT; U			graphic object attribute) hears (offices whites)))		
object with attribute same (drop\$3 near3 shadow\$3) ((object with attribute) and (object with attribute same (((color hue) near3 saturat\$3)))) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) and (object with attribute same (font near3 size))) ((object with attribute) and (object with attribute same background)) and (object with attribute same (font near3 size))) ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background))	55	321	(Object with attribute) and (object with attribute some background)		2002/06/10 00:45
object with attribute same (drop\$3 near3 shadow\$3) ((object with attribute) and (object with attribute same (((color hue) near3 saturat\$3)))) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) and (object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background))	""	321	(object with announce) and (object with announce same background)		2003/00/19 09:46
object with attribute same (drop\$3 near3 shadow\$3) ((object with attribute) and (object with attribute same (((color hue) near3 saturat\$3)))) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) and (object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD USPAT; US-PGPUB; EPO; JPO U					
US-PGPUB; EPO; JPO USPAT; US-PGPUB; EPO; JPO (object with attribute) and (object with attribute same animat\$3)) and (object with attribute) and (object with attribute same animat\$3)) and (object with attribute) and (object with attribute same transparen\$4)) and (object with attribute) and (object with attribute same background)) (level adj3 detail) LOD	36	1 4	abject with attribute come (draw\$2 man2 also devu\$2)		2003/06/10 00 45
57 3 ((object with attribute) and (object with attribute same (((color hue) near3 saturat\$3)))) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) and (object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD EPO; JPO USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB; US-PGPUB; EPO; JPO USPAT; US-PGPUB;	30	4	object with attribute same (drop\$3 near3 snadow\$3)		2003/06/19 09:47
57 3 ((object with attribute) and (object with attribute same (((color hue) near3 saturat\$3)))) and ((object with attribute) and (object with attribute same animat\$3)) 59 2 ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) and (object with attribute same ((font near3 size)))) 58 10 ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 60 8587 (level adj3 detail) LOD 2003/06/19 09:56 USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB;	}				
saturat\$3)))) and ((object with attribute) and (object with attribute same animat\$3)) 2 ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and (object with attribute same ((point pt) near3 size)))) 58	57		((abiant with attitle to) and (12) and (13) are the control of th		
animat\$3)) ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and (object with attribute same ((font near3 size)))) ((object with attribute) and (object with attribute same background)) and (object with attribute same ((font near3 size)))) ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD EPO; JPO USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB;	37	3			2003/06/19 09:56
2 ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and (object with attribute same ((font near3 size)))) 10 ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD 2003/06/19 09:57 USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB;					
((object with attribute) and (object with attribute same transparen\$4)) and (object with attribute same ((font near3 size)))) ((object with attribute same (text same ((font near3 size) ((point pt) near3 size)))) ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB; EVS-PGPUB; EPO; JPO USPAT; US-PGPUB;	50				
((object with attribute) and (object with attribute same background)) and (object with attribute same (font near3 size) ((point pt) near3 size)))) 10 ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD EPO; JPO USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB;	39	2	((object with attribute) and (object with attribute same animat\$3)) and		2003/06/19 09:57
(object with attribute same (text same ((font near3 size) ((point pt) near3 size)))) ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD (object with attribute same background)) (level adj3 detail) LOD (object with attribute same animat\$3)) and USPAT; (Object with attribute) and (object with attribute same background)) USPAT; USPGPUB;					
size)))) ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) ((object with attribute) and (object with attribute same background))	1	.	((object with attribute) and (object with attribute same background)) and	EPO; JPO	
10 ((object with attribute) and (object with attribute same animat\$3)) and ((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD USPAT; US-PGPUB; EPO; JPO USPAT; US-PGPUB; US-PGPUB;			(object with attribute same (text same ((font near3 size) ((point pt) near3		
((object with attribute) and (object with attribute same transparen\$4)) and ((object with attribute) and (object with attribute same background)) 8587 (level adj3 detail) LOD 8587 (level adj3 detail) LOD USPAT; US-PGPUB;	••				
60 ((object with attribute) and (object with attribute same background)) (level adj3 detail) LOD (level adj3 detail) LOD EPO; JPO USPAT; US-PGPUB;	58	10	((object with attribute) and (object with attribute same animat\$3)) and	USPAT;	2003/06/19 12:59
60 8587 (level adj3 detail) LOD USPAT; US-PGPUB; 2003/06/19 13:01					
US-PGPUB;				EPO; JPO	
US-PGPUB;	60	8587	(level adj3 detail) LOD	USPAT;	2003/06/19 13:01

61	38	(object with attribute) same ((level adj3 detail) LOD)	USPAT;	2003/06/19 13:01
			US-PGPUB;	
1			EPO; JPO	
63	1	((object with attribute) and (object with attribute same (opacity opaque)))	USPAT;	2003/06/19 13:03
		and ((object with attribute) same ((level adj3 detail) LOD))	US-PGPUB;	
			EPO; JPO	
64	90	(object with attribute) and (opacity opaque) and ((level adj3 detail) LOD)	USPAT;	2003/06/19 13:05
			US-PGPUB;	
			EPO; JPO	
65	2	(object same attribute) same (opacity opaque) same ((level adj3 detail)	USPAT;	2003/06/19 13:07
		LOD)	US-PGPUB;	
			EPO; JPO	
66	103	(object same attribute) and (opacity opaque) and ((level adj3 detail) LOD)	USPAT;	2003/06/19 13:08
			US-PGPUB;	
			EPO; JPO	
67	31	345/428,473,581,582,589,592,619.ccls. and ((object same attribute) and	USPAT;	2003/06/19 13:07
		(opacity opaque) and ((level adj3 detail) LOD))	US-PGPUB;	
			EPO; JPO	
68	5	(object same attribute) and (opacity opaque) same ((level adj3 detail)	USPAT;	2003/06/19 13:08
		LOD)	US-PGPUB;	
			EPO; JPO	
69	2	345/428,473,581,582,589,592,619.ccls. and ((object same attribute) and	USPAT;	2003/06/19 13:08
		(opacity opaque) same ((level adj3 detail) LOD))	US-PGPUB;	
			EPO; JPO	
70	8402	text same ((no without) near5 text)	USPAT;	2003/06/19 13:23
			US-PGPUB;	
			EPO; JPO	
71	54	(object with attribute) same (text same ((no without) near5 text))	USPAT;	2003/06/19 13:23
			US-PGPUB;	
70			EPO; JPO	
72	4	345/428,473,581,582,589,592,619.ccls. and ((object with attribute) same	USPAT;	2003/06/19 13:24
		(text same ((no without) near5 text)))	US-PGPUB;	
72	16	(Anna and ((Cont. on 2 1)) (()) () () () () () () (EPO; JPO	
73	16	(text and ((font near3 size) ((point pt) near3 size))) and ((object with	USPAT;	2003/06/19 13:28
		attribute) same (text same ((no without) near5 text)))	US-PGPUB;	
76	114	(abject come attribute) and ((seem devide) week (values associated)	EPO; JPO	2002/06/10 14 00
'0	114	(object same attribute) and ((sound audio) near5 (volume amplitude decibel)) and virtual	USPAT;	2003/06/19 14:00
1		deciber)) and virtual	US-PGPUB;	
77	6	345/428,473,581,582,589,592,619.ccls. and ((object same attribute) and	EPO; JPO	2002/06/10 14:00
''		((sound audio) near5 (volume amplitude decibel)) and virtual)	USPAT; US-PGPUB;	2003/06/19 14:00
		(sound audio) nears (volume ampiritude deciber)) and virtual)	EPO; JPO	
78	141546	(real adj time) real?time	USPAT;	2003/06/19 14:18
'	141540	(rear auf time) rearrtime	US-PGPUB;	2003/00/19 14:18
			EPO; JPO	
79	246	(object with attribute) same ((real adj time) real?time)	USPAT;	2003/06/19 14:18
1		(rear adj time) rear time)	US-PGPUB;	2003/00/19 14.18
			EPO; JPO	
80	111	(object with attribute) with ((real adj time) real?time)	USPAT;	2003/06/19 14:18
		(US-PGPUB;	2303/00/17 17.10
			EPO; JPO	
81	8	345/428,473,581,582,589,592,619.ccls. and ((object with attribute) with	USPAT;	2003/06/19 14:18
		((real adj time) real?time))	US-PGPUB;	
		" " "	EPO; JPO	
		·	,	•